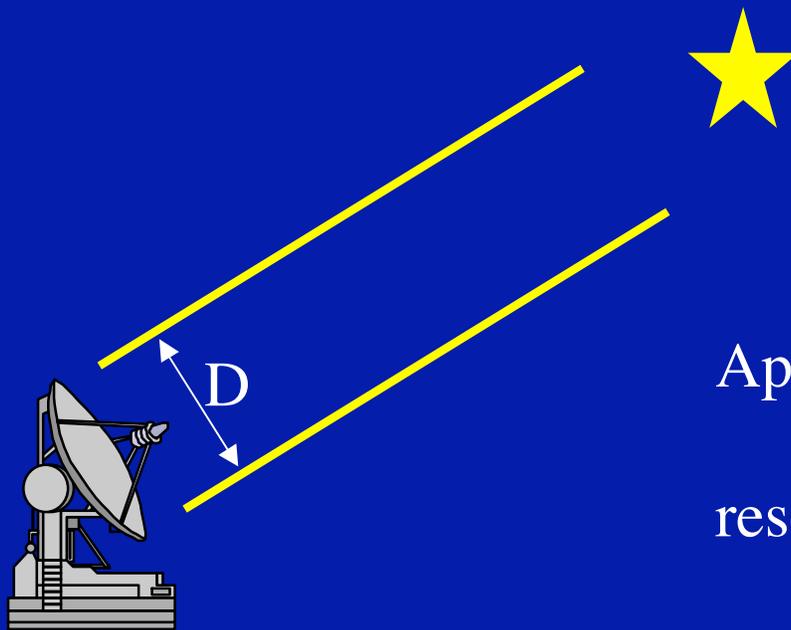


Optical interferometry

Astrometry and image formation with optical
interferometers

The basics - I



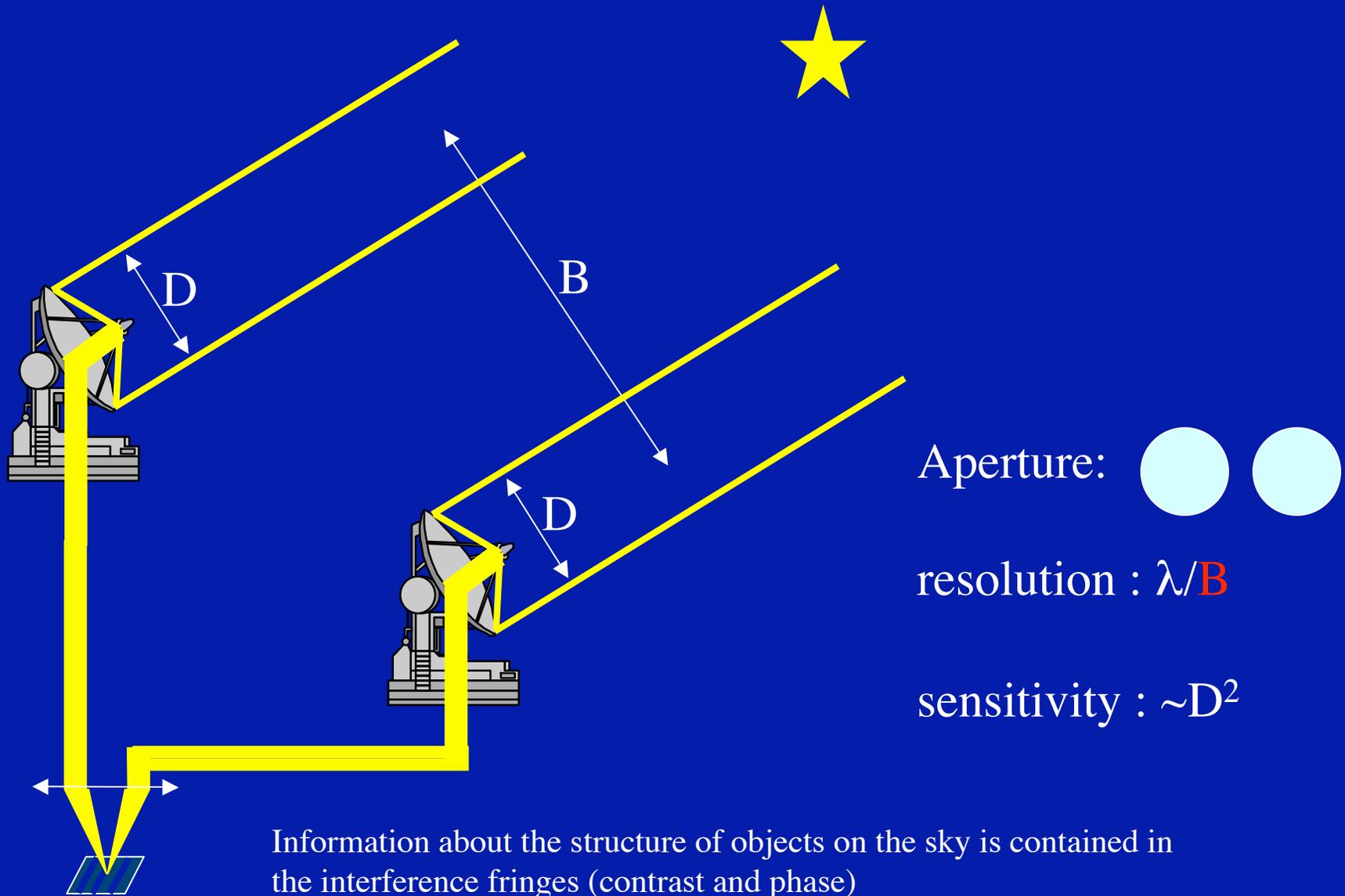
Aperture:



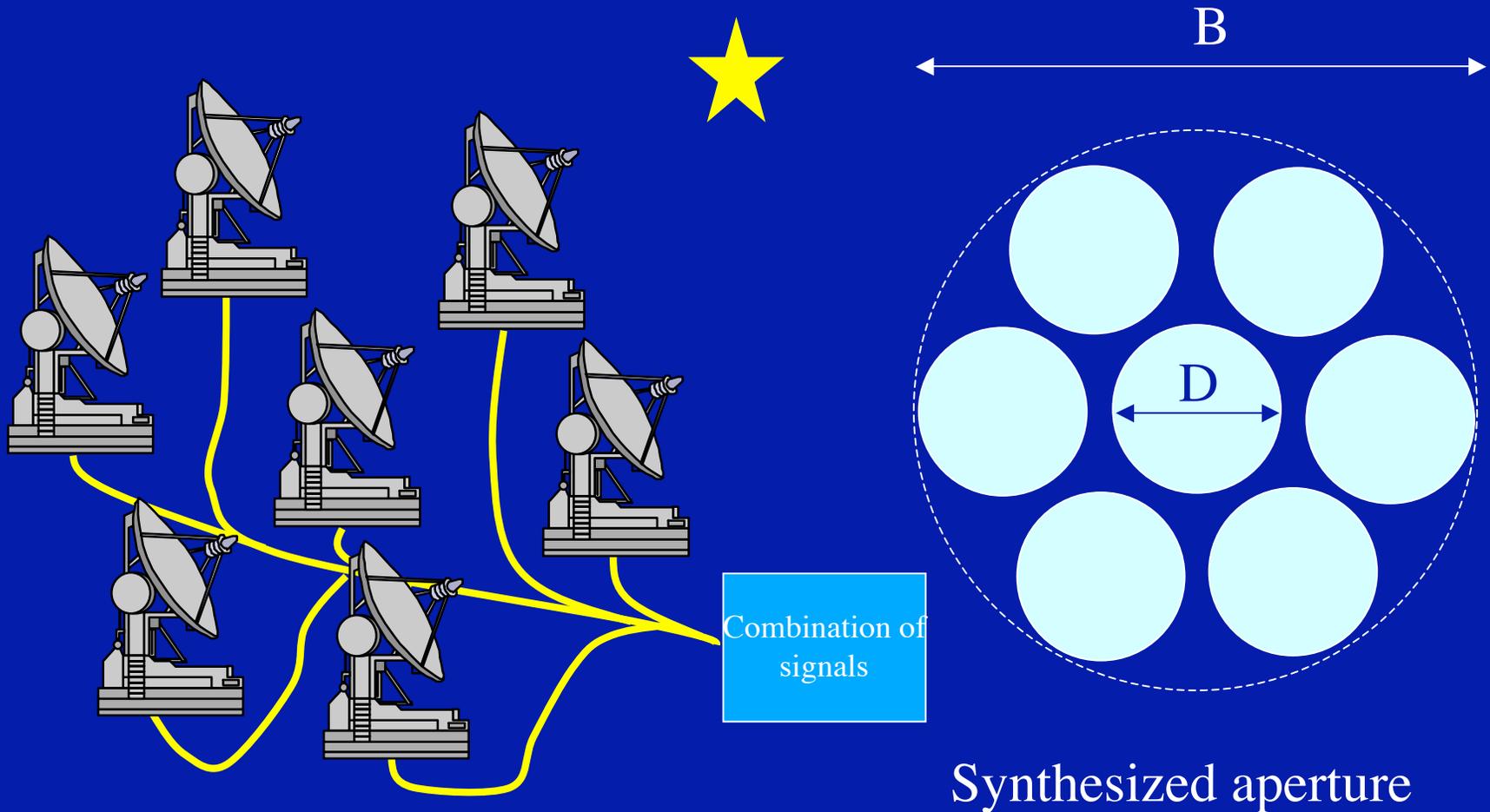
resolution : λ/D

sensitivity : $\sim D^2$

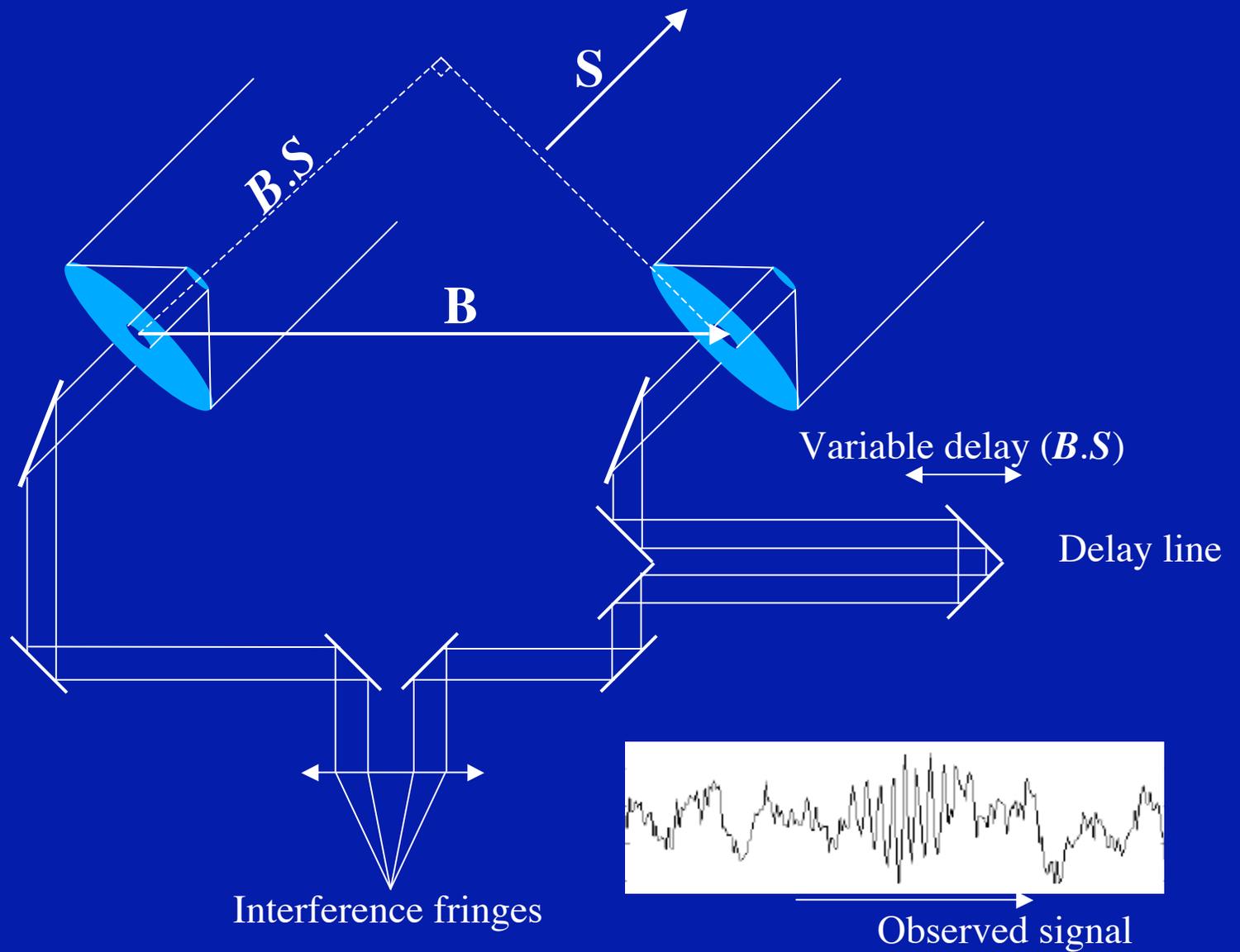
The basics - II



Aperture synthesis and image formation



A practical interferometer



What does the interferometer do?

An interferometer measures interference fringes which contain information on the structure and position of the object. **Its functions are:**

- ✓ Recording of the signal (observation of an object located at the direction \mathbf{S} with telescopes separated by baseline \mathbf{B})
- ✓ Optical path matching (compensation of the geometrical delay with the delay lines $\mathbf{d}_1, \mathbf{d}_2$)
- ✓ Addition of signals (electric fields) from interferometer elements (telescopes)
- ✓ Fringe detection, measurement of contrast and phase

Signal processing in a 2-element interferometer

Electric fields received by the two apertures:

$$E_1 = Ae^{ik(s \cdot B + d_1)} e^{-i\omega t}$$

$$E_2 = Ae^{ikd_2} e^{-i\omega t}$$

Time-averaged intensity after summation:

$$\langle EE^* \rangle = \langle (E_1 + E_2)(E_1 + E_2)^* \rangle \propto 2 + 2\cos(kD)$$

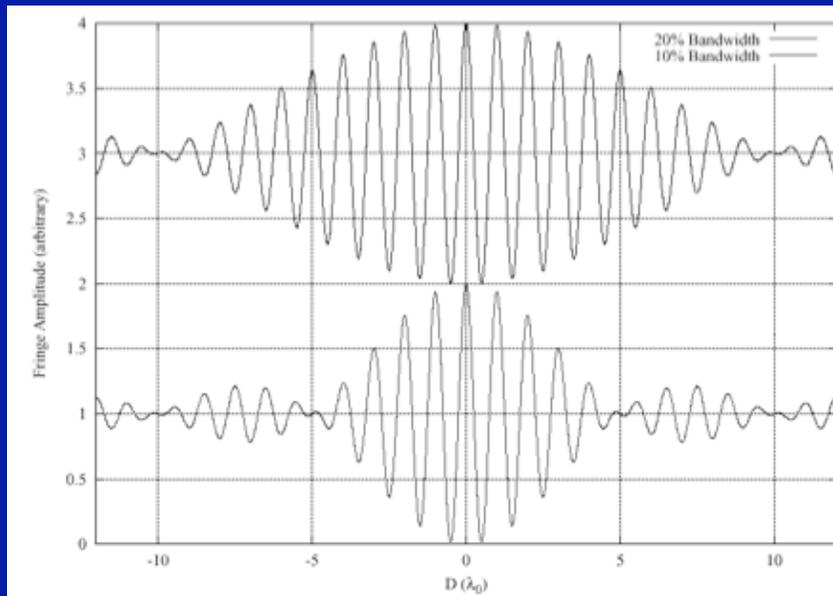
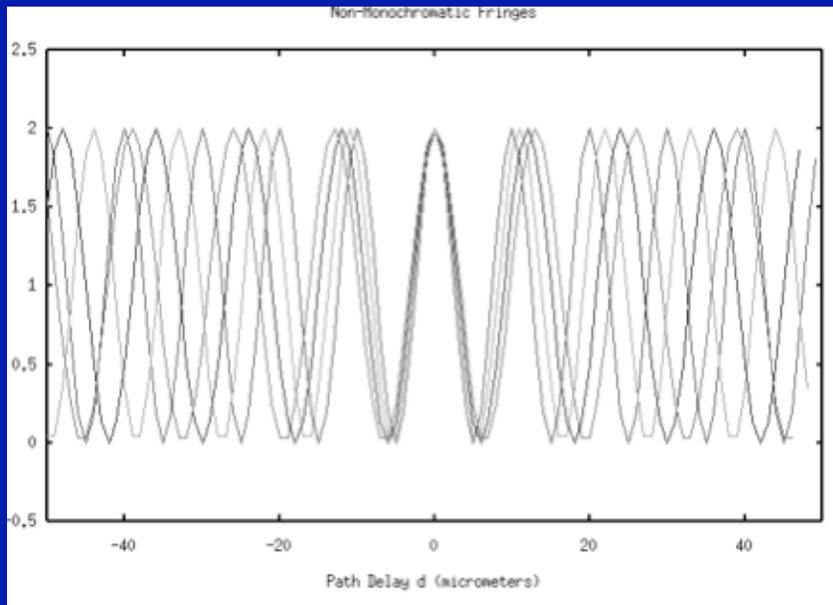
where:

$$D = s \cdot B + d_1 - d_2$$

$$k = \frac{2\pi}{\lambda}$$

Cosinusoidal interference fringes are a function of direction of the signal, baseline, and the net geometrical delay in the signal path

Interference of a broadband signal



If the instrument accepts a range of wavelengths $\Delta\lambda$, fringes get washed out

$$P \propto \int_{\lambda_0 - \Delta\lambda/2}^{\lambda_0 + \Delta\lambda/2} [2 + 2 \cos(kD)] d\lambda$$

Evaluation of this integral gives:

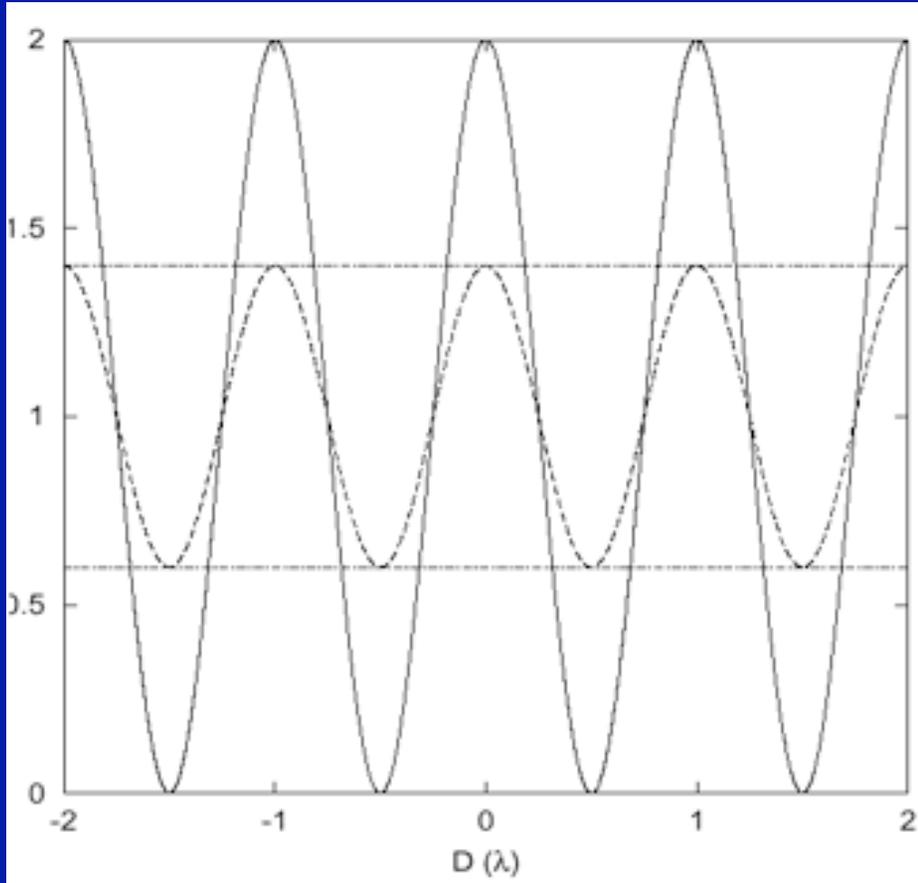
$$= \Delta\lambda \left[1 + \frac{\sin \pi D \Delta\lambda / \lambda_0^2}{\pi D \Delta\lambda / \lambda_0^2} \cos k_0 D \right]$$

$$= \Delta\lambda \left[1 + \frac{\sin \pi D / \Lambda_{coh}}{\pi D / \Lambda_{coh}} \cos k_0 D \right]$$

Meaning that fringes are modulated by an envelope of the form $\sin x/x$ with a characteristic width $\Lambda_{coh} = \lambda_0^2 / \Delta\lambda$ (signal coherence)

Parameters of interference fringes

- Fringe measurement requires their stabilization: $k(s \cdot B + d_1 - d_2) = 0$
- Measured parameters: fringe contrast and phase

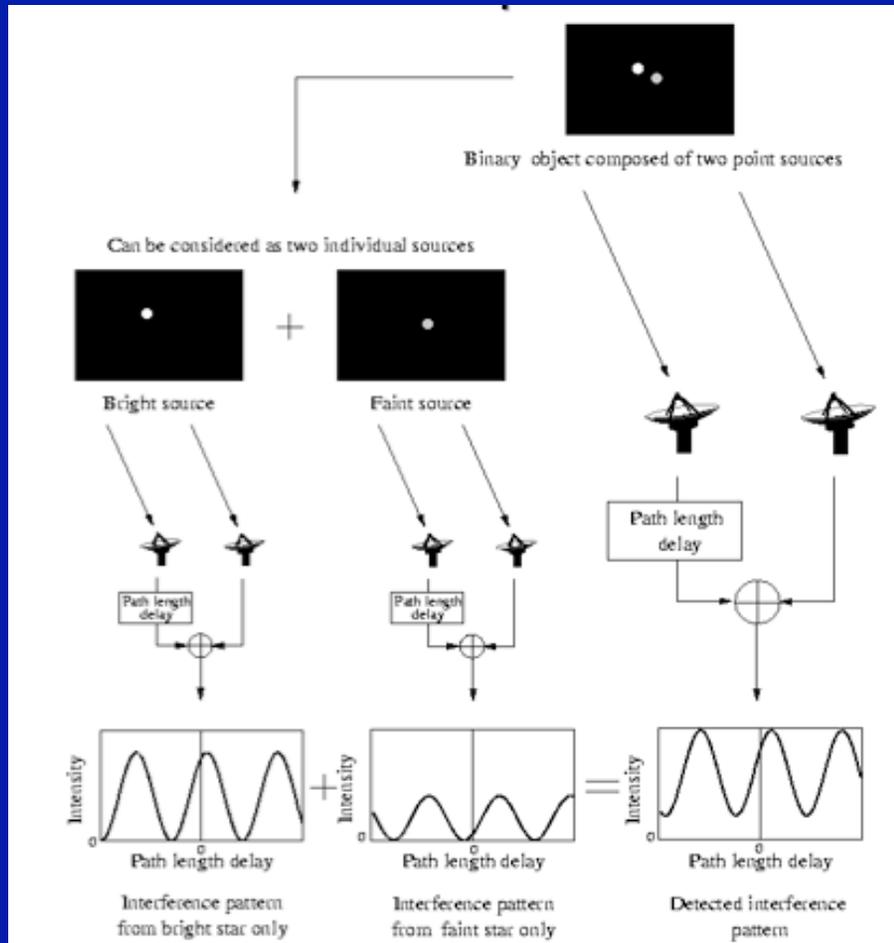


Fringe visibility function:

$$V = \frac{I_{\max} - I_{\min}}{I_{\max} + I_{\min}}$$

Fringe phase: fringe location with respect to a reference phase

Double stars and extended sources



- Two separately observed stars are point sources with a deep modulation of fringe amplitude
- The same stars observed together give a lower amplitude modulation because fringes do not add together at the same phase and amplitude
- Locations of the two stars are encoded in fringe phases
- Generally, an extended source is treated as a sum of interference patterns, each with a different amplitude and phase
- Structure of the source is encoded in the amplitude and phase of the fringes

Visibility function of interference fringes

Consider an extended source, whose intensity is described by $I(s)$. Let's write it as $I(s_0 + \Delta s)$, where Δs is a vector perpendicular to line of sight s_0 . Then, the power of the received signal is:

$$P(s_0, B) \propto \int I(s)(1 + \cos kD) d\Omega \propto \int I(\Delta s)[1 + \cos k(\Delta s \cdot B)] d\Omega'$$

Define the complex visibility function as:

$$V(k, B) = \int I(\Delta s) e^{-ik\Delta s \cdot B} d\Omega'$$

It can be defined in terms of angular coordinates on the sky, α, β and coordinates $u = B_x / \lambda$ i $v = B_y / \lambda$, which are baseline projections on the plane of the sky called spatial frequencies:

$$V(k, B) = \int I(\alpha, \beta) e^{[-i2\pi(\alpha u + \beta v)]} d\alpha d\beta$$

Van Cittert-Zernike theorem

- The above equation says that the complex visibility function is a Fourier transform of the brightness distribution of the source in the sky
- An interferometer measures: $P(s_o, B, \delta) = I_{\text{tot}} + \text{Re}[V \exp(-ik\delta)]$, where δ is a phase shift
- Real and imaginary components of V are obtained by measuring its V with $\delta=0$ i $\delta=\lambda/4$

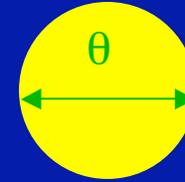
Van Cittert-Zernike theorem:

The output signal of an interferometer is a Fourier transform of the observed brightness distribution of a source on the sky

An example of visibility function

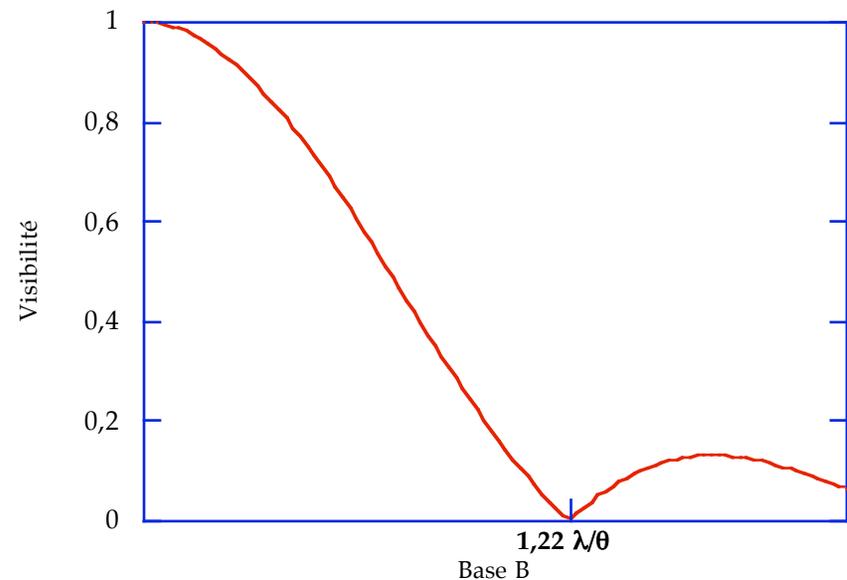
Observed source:
an uniformly illuminated disc

$$I(\vec{S}) = \Pi\left(\frac{S}{\theta}\right)$$



A corresponding visibility
function:

$$V(\vec{B}) = \frac{2J_1\left(\frac{\pi\theta B}{\lambda}\right)}{\frac{\pi\theta B}{\lambda}}$$



One more example...

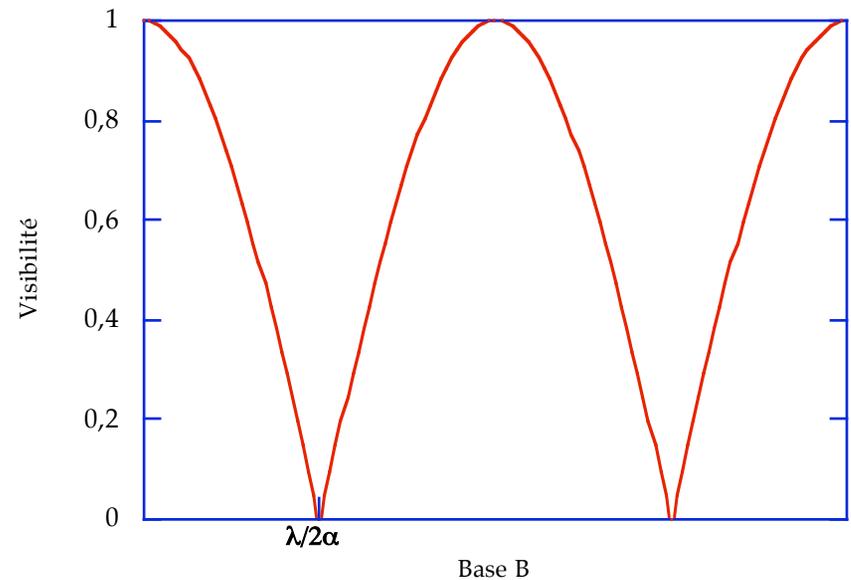
Binary system
separated by α

$$I_t(\vec{S}) = \delta\left(\vec{S} - \frac{1}{2}\vec{\alpha}(t)\right) + \delta\left(\vec{S} + \frac{1}{2}\vec{\alpha}(t)\right)$$



...and its visibility function

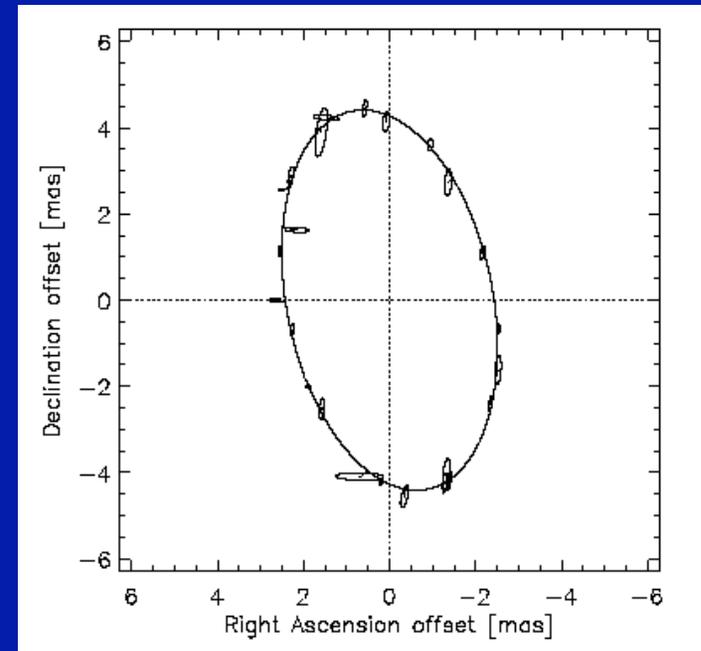
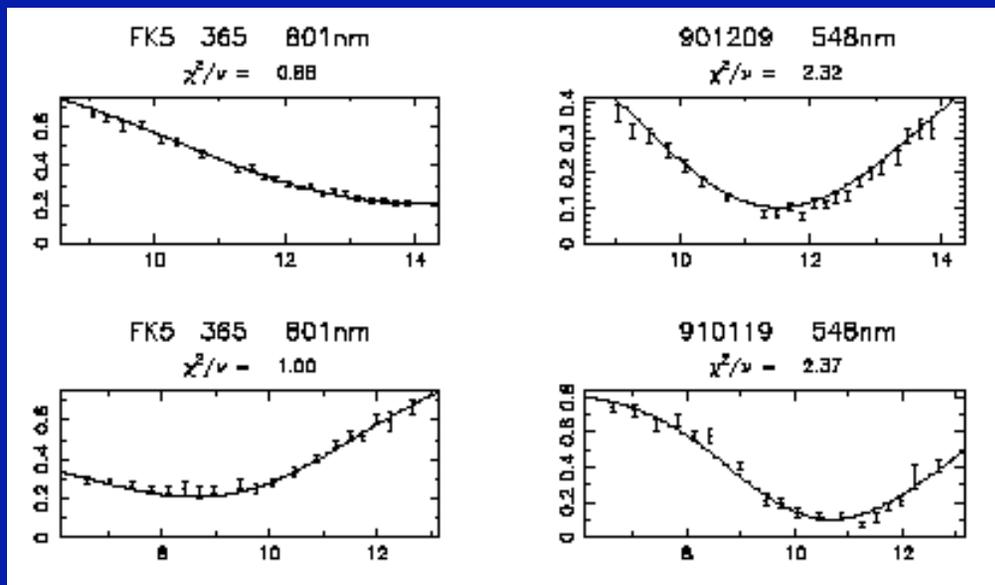
$$V_t(\vec{B}) = \cos\left(\frac{\pi\vec{\alpha}(t)\cdot\vec{B}}{\lambda}\right)$$



Orbit of a binary star (Hummel et al. 2001: α Leo)

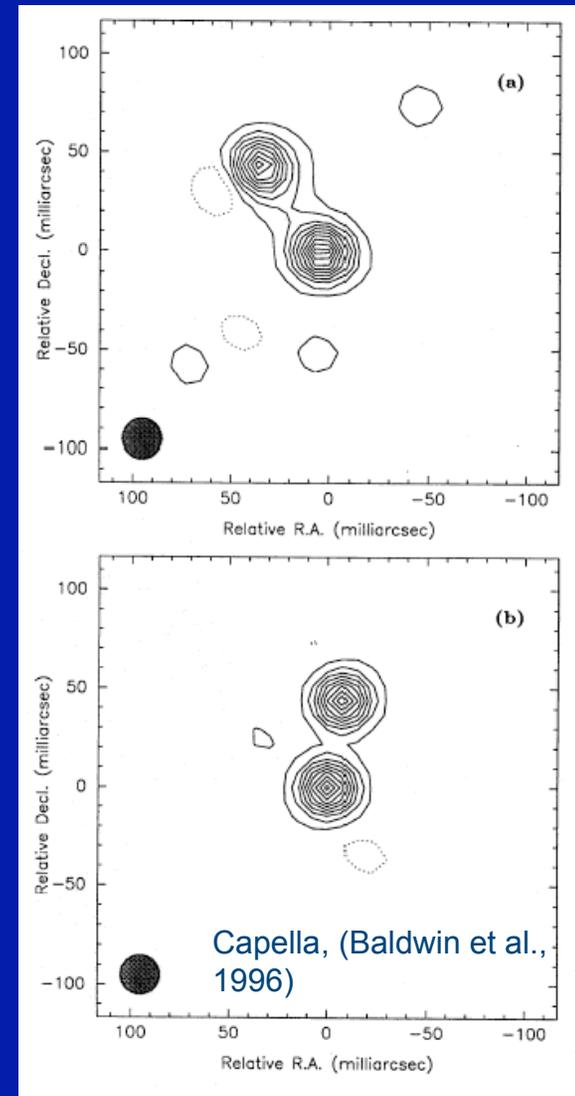
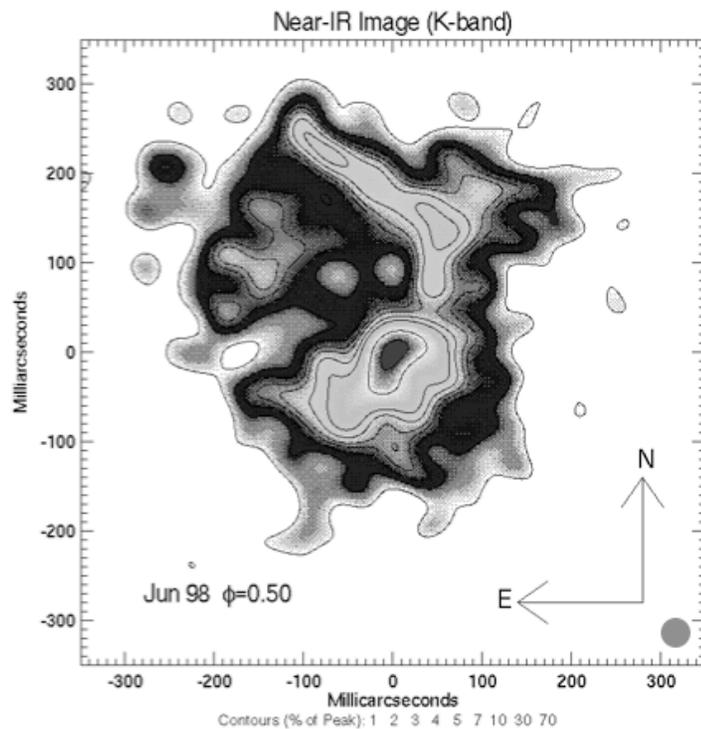
Fringe visibility

Orbit



Examples of extended sources

K-band image of IRC+10216. Image courtesy of Peter Tuthill and John Monnier.



Homework #1,2

Homework #1

- Go to the course webpage, download the data set stored under the “Data” link. The data are a series of radial velocity measurements of a star (col. 2), taken over ~200 days (col. 1)
- Using your favorite method (eyeballing, folding at trial periods, periodogram analysis, etc.) determine a period of radial velocity variation in this data set. Write up a one-page report on your work including: (i) a description of the method you have used to measure the period, (ii) the value you have come up with and, (iii) a graph showing the data folded modulo the period.

Homework #2

- Search the internet for reports on the recently discovered Neptune-mass planets using the radial velocity method. Summarize these discoveries in a short paper (max. 4 pages incl. figures, single, 1.5, or double spaced, 11pt font or larger, include references)
- **Both homeworks are due on Feb 14.** You can form teams up to 3 students do it! All team members will get the same grade for their work.